

Cromwell Curriculum Computing Whole-School Sequencing

Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
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Computer Science	Information Technology	Digital Literacy
Understand what algorithms are; how they are	Use technology purposefully to create, organise,	Recognise common uses of information
implemented as programs on digital devices; and	store, manipulate and retrieve digital content.	technology beyond school.
that programs execute by following precise and		
unambiguous instructions.		Use technology safely and respectfully, keeping
Create and debug simple programs.		personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other
Use logical reasoning to predict the behaviour of simple programs.		online technologies.

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Computer Science	Information Technology	Digital Literacy
Design, write and debug programs that	Use search technologies effectively, appreciate	Use technology safely, respectfully and
accomplish specific goals, including controlling	how results are selected and ranked, and be	responsibly; recognise acceptable/unacceptable
or simulating physical systems; solve problems	discerning in evaluating digital content.	behaviour; identify a range of ways to report
by decomposing them into smaller parts		concerns about content and contact.
11 2 2 2 2 2 2 2 2	Select, use and combine a variety of software	
Use sequence, selection and repetition in	(including internet services) on a range of digital	
programs; work with variables and various forms	devices to design and create a range of programs, systems and content that accomplish	
of input and output.	given goals, including collecting, analysing,	
Use logical reasoning to explain how some	evaluating and presenting data and information.	
simple algorithms work and to detect and correct	evaluating and presenting data and information.	
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Understand computer networks, including the		
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